

Practical Endgame Play Beyond The Basics The Definitive Guide To The Endgames That Really Matter Everyman Chess

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~~How to Improve your Practical Endgame Play King and Pawn~~~~Practical Endgame explained 2 vs 3 promotion tactic~~ Pawn Majority - winning practical endgames ~~Practical Endgame Advice – FM Kostya Kavutskiy Everything You Need To Know About Chess: The Opening!~~ Book review: 100 Endgames You Must Know Practical Endgames (that Really Happened) - GM Ben Finegold - 2014.12.02 Practical Chess Endgames for Club Players ~~IM Valeri Lilov [Endgame Renaissance] Chess lesson: practical endgames (1) New in Chess Book Review - Endgame Virtuoso Carlsen~~
~~Zugzwangs in Knight Endgames~~ ~~Practical Chess with IM Andrey Ostrovskiy (The Chess World)~~~~King and Pawn Endgames with Zugzwang – Chess Endgames – IM Valeri Lilov (The Chess World)~~ ~~Top 8 Chess Mistakes Important Endgames that People Mess Up | Endgame Exclam!! - IM Eric Rosen World Chess Champion~~ ~~Viswanathan Anand Teaches Chess Endgames [chess24]~~
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This is a new type of endgame book. It is a book which explains how to handle those positions that frequently occur in practical play but, curiously, are hardly ever the subject of theoretical works. Most endgame books rely on recycling the established theory on basic positions or concentrate on fantastical studies. This one is different.

~~Practical Endgame Play – beyond the basics: The definitive –~~

Practical Endgame Play - Beyond the Basics: The Definitive Guide to the Endgames That Really Matter (Everyman Chess) Paperback ~~31 Oct. 2007~~ by Glenn Flear (Author) 4.8 out of 5 stars 7 ratings See all formats and editions

~~Practical Endgame Play – Beyond the Basics: The Definitive –~~

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~~Practical Endgame Play – Beyond the Basics: The definitive –~~

In this heavyweight endgame guide Glenn Flear examines the type of endings likely to be reached in practical play, which are hardly ever covered in endgame manuals and which involve both sides having more than one piece each left on the board.

~~Practical Endgame Play: Beyond The Basics – Glenn Flear~~

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Practical Endgame Play - Beyond the Basics: The definitive guide to the endgames that really matter (Everyman Chess) Glenn Flear. Here... at long last... we have it. A new type of endgame book. A book which explains how to handle those positions that frequently occur in practical play but, curiously, are hardly ever the subject of theoretical works.Most endgame books rely upon recycling ...

~~Practical Endgame Play – Beyond the Basics: The definitive –~~

Moreover, it s a well-known fact that studying endgames undoubtedly enhances other aspects of your play.Practical Endgame Play Mastering the Basics is a comprehensive guide to all fundamental chess endings, and a godsend for those looking to improve their endgame play.

~~Practical Endgame Play – Mastering Basics: The Essential –~~

Living up to its subtitle, 'The definitive guide to the endgames that really matter', 'Practical Endgame Play--Beyond The Basics' by English Grandmaster Glenn Flear" is a 544-page compendium dedicated solely to endgame plays in chess.

~~Practical Endgame Play – Beyond The Basics – Free Online –~~

Practical Endgame Play - Beyond the Basics: The definitive guide to the endgames that really matter (Everyman Chess) Paperback ~~1 Illustrated, September 1, 2007~~ by Glenn Flear (Author) 4.6 out of 5 stars 11 ratings. See all formats and editions Hide other formats and editions. Price New from Used from Kindle "Please retry" \$9.99 ~~1~~ Paperback, Illustrated "Please retry" \$25.13 . \$20.00 ...

~~Practical Endgame Play – Beyond the Basics: The definitive –~~

To its credit, Practical Endgame Play ~~1~~ Beyond the Basics lets it be known right away that "basics~~1~~ have nothing to do with this book. Instead, we are given such heady material as Two Rooks vs. Rook and Minor Piece, Queen and Rook vs. Queen and Minor Piece, Rook vs.

~~Practical Endgame Play: Mastering the Basics~~

Practical Endgame Play - Beyond the Basics: The definitive guide to the endgames that really matter (Everyman Chess)

~~Practical Endgame Play – Mastering the Basics: The –~~

Flear has taken pains that PRACTICAL ENDGAME PLAY be both readable and practical. Analysis is given as warranted but there is a lot of prose to explain what is going on. Flear's examples are well chosen and illuminating. The book is set up so it can be read in whatever order the reader likes, from start to finish or just browsing.

~~Practical Endgame Play – Beyond the Basics: The definitive –~~

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Here... at long last... we have it. A new type of endgame book. A book which explains how to handle those positions that frequently occur in practical play but, curiously, are hardly ever the subject of theoretical works. Most endgame books rely upon recycling established theory on basic positions, or concentrate on fantastical studies. This one is different. Well known Grandmaster and endgame expert Glenn Flear examines in depth all endgames which feature either two pieces for each side, or two pieces against one. Why is this an important subject? Because these situations arise surprisingly frequently in practical play. For example, an examination of any big database will reveal that the endgame of rook and minor piece versus rook and minor piece arises in nearly 20% of games. That means that if you open with 1 e4, you are more likely to reach one of these endgames than you are to face the French Defence. And overall, every time you sit down to play a game of chess, there is nearly a 50% chance that you will reach one of the endgames covered in this book. If you can handle such endgames well, your results will inevitably improve. This book will show you how.

If one were to do a survey of club and tournament players to determine which areas of the game they feel that they are weak in, there is little doubt that most would admit to poor endgame play However, while these players would happily spend an afternoon looking at the latest variation of their favorite opening, few spend any time at all studying the endgame. 'Endgame books are just too boring,' they would say. Not this one! Here, International Master Neil McDonald provides a fresh approach to endgame, concentrating on practical aspects that all players will find useful. This is the ideal handbook for club and tournament players, using games by Kasparov, Anand and others to explain the principles of endgame play, and employing a thematic approach to demonstrate typical endgame motifs. Neil McDonald is also the author of Positional Sacrifices and Modern Chess Miniatures (both of which are available from Cadogan)

Young Daniel Naroditsky (1995) has picked the most instructive examples of endgames in which you have to use ideas and plans in order to outplay your opponent. This is not an encyclopaedia nor a manual on endings, which are usually helpful but boring, but a compendium of lively lessons and exercises. The positions that International Master Naroditsky uses should not be memorized, but understood, and his acclaimed didactic skills will take your endgame technique to the next level. Never before have the ideas that decide endings been explained so clearly. With exercise at the end of each chapter.

For all chess players, beginners to professionals, one thing is crucial: any ending knowledge will bring you the key to success. In this area of the game, many points are given away through the lack of adequate knowledge of these endings. Alexey Dreev continued his journey, after his first in the series 'Practical Play in the Middlegame', he provided an unique and practical guide, logically and clearly organized by theme. On top of that he also included many fascinating exercises to test the reader's understanding. This endgame book should be in anyone's library if you want to acquire the correct knowledge of the final part of our Royal Game.

Paul Keres (1916 1975) was an Estonian chess grandmaster and chess writer. He was among the world's top players from the mid-1930s to the mid-1960s and runner-up in the Candidates' Tournament on four consecutive occasions.

Jesus de la Villa's worldwide bestseller 100 Endgames You Must Know successfully debunked the myth that endgame theory is complex and that endgame books are tedious. Reviewers praised its clarity and completeness and thousands of players dramatically improved their endgame understanding (and their results!). In recent years, De la Villals students sometimes complained that when they had to apply what they had studied in 100 Endgames, they didn't always have the material ready at their fingertips. De la Villa then made an important discovery: most of the errors his students made are being made by others as well, even by strong and sometimes famous chess players! De la Villa started collecting training material and selected those exercises best suited to retain and improve your knowledge and avoid common errors. In this book the Spanish grandmaster presents hundreds of exercises grouped according to the various chapters in 100 Endgames. Solving these puzzles will drive home the most important ideas, refresh your knowledge and improve your technique. This book contains a massive amount of clear, concise and easy-to-follow chess endgame instruction. The advice De la Villa gives in the solutions is practical and useful. Ideal for every post-beginner, club player and candidate master who wishes to win more games.

A comprehensive guide to all fundamental chess endings, and a godsend for those looking to improve their endgame play. Crucially, the emphasis is just as much on practical play as it is on theoretical understanding.

300 practical endgame situations, ranging from very simple to masterpieces by Capablanca, Reti, Tarrasch, Lasker, more.

In this ideal book for players wishing to improve their endgame play, Grandmaster Glenn Flear explains the fundamental principles which must be mastered. Taking examples from his own games and those of other players, he shows how drawn positions can be converted into victories and lost positions saved at the last moment. It explains the important principles of every type of ending, provides an easy step-by-step guide to better endgame play, a revolutionary layout to help readers absorb the key ideas and includes a variety of test positions to enable readers to gauge their progress. (6 7/8 x 9 5/8, 160 pages, b&w illustrations)

In this companion volume to Fundamental Chess Endings, Müller and Pajeken focus on the practical side of playing endgames. They cover all aspects of strategic endgames, with particular emphasis on thinking methods, and ways to create difficulties for opponents over the board. Using hundreds of outstanding examples from modern practice, the authors explain not only how to conduct 'classical' endgame tasks, such as exploiting an extra pawn or more active pieces, but also how to handle the extremely unbalanced endings that often arise from the dynamic openings favoured nowadays. All varieties of endgames are covered, and there are more than 200 exercises for the reader, together with full solutions. Major topics include: * Basic Principles and Methods * Activity * Schematic Thinking * The Fight for the Initiative * Prophylaxis and Preventing Counterplay * The Bishop-Pair in the Endgame * Domination * The Art of Defence * Typical Mistakes * Rules of Thumb